Graphic Novels

Teaching Resources Center, Joyner Library
A Selective Annotated Bibliography

Titles in the Teaching Resources Center are cataloged with Dewey call numbers and are preceded by Curric. Please ask someone at the Teaching Resources Service Desk if you need any assistance.

<table>
<thead>
<tr>
<th>Lexile Score</th>
<th>Title Information</th>
<th>Call Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>EASY</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>When Buzz captures a fly to enter in <em>The Amazing Pet Show</em>, his parents and the judges tell him that a fly cannot be a pet, but <em>Fly Guy</em> proves them wrong.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Brothers Mac and Mac star in this collection of bedtime tales inspired by folktales about fools from around the world.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>When a new girlfriend comes between Emma the dog and her owner George, Emma e-mails &quot;Ask Queenie,&quot; an advice column for dogs having problems with difficult humans.</td>
<td></td>
</tr>
<tr>
<td>ISBN</td>
<td>Name</td>
<td>Title</td>
</tr>
<tr>
<td>--------</td>
<td>--------------------------------</td>
<td>--------------------------------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Benjamin Bear, accompanied by his faithful rabbit friend, continues to share his observations and questions about the world around him.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Wanda's plan to make herself famous backfires when her floppy-faced dog starts drawing all the attention</td>
</tr>
<tr>
<td></td>
<td></td>
<td>The Critter Kids come face-to-face with wild wetland creatures in the Snake Hill Swamp Sanctuary. Are they safe?</td>
</tr>
<tr>
<td></td>
<td></td>
<td>In this wordless graphic novel, a young girl traveling from her city apartment to her grandmother’s country home becomes lost and enters a fantastical world in the clouds.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Two mice meet their new neighbor and discover that she is not as scary as they feared.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Lots of little, everyday frustrations make Nina mad, and she is very good at expressing her feelings.</td>
</tr>
<tr>
<td>E</td>
<td>Lemke, Amy J.</td>
<td>Too Short for the Court</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Morgan loves to shoot hoops, but she is the smallest girl on her team--can her friend Alexis help her to think big before the next game?</td>
</tr>
</tbody>
</table>
After being played with all day, Planet, a friendly stuffed animal, comes to life at night and goes on a moonlit adventure with a dog and a mouse.

Having lost their home, a fox and her daughter move in with a badger and his three children, but when the youngsters throw a big party hoping to prove that they are incompatible, their plan backfires.

Ben lost something that belongs to his sister, and he has to find it. He is scared, but it doesn't matter. Ben has to be brave. He has to go into the attic.

With the help of his nursery rhyme friends, Little Boy Blue, who now runs a detective agency, solves the mystery of the missing Miss Muffet.

Maya's unique table manners turn the palace upside down when she accepts an invitation to dine with the queen.

When Andrew's lunch goes missing, he is left sad and hungry. With the help of his friend Dylan, the search for the lost lunch begins.

Two best friends take part in a game of musical chairs. There's Belinda, a natural competitor with a good heart, and her shy friend Barbara. When the game starts, their school gym morphs into a colorful obstacle course.

Two young chicks have fun making masks and playing with the letter A.
Emrick the shoemaker can barely afford food for himself and his wife, but they give far more than they take. One day, Emrick's generosity compels him to trade a pair of shoes for a beautiful woodlands painting. He hangs the curious work of art on the wall and goes to sleep hungry. The next morning, he awakens to find a beautifully-crafted pair of shoes resting upon his desk. Later that night, Emrick and his wife watch from the shadows as several tiny elves emerge from inside the magical painting!

Anna, her best friend Froga, and their animal friends have a series of comedic adventures as they play tennis, build a snowman, and make a movie.

After a curious robot named Blip lands on a strange planet, he begins an exciting journey in search of a friend.

When a young girl helps tend to her grandmother's garden, she begins to notice things that make her curious. Why does her grandmother have long, braided hair and beautifully colored clothing? Why does she speak another language and spend so much time with her family? As she asks her grandmother about these things, she is told about life in a residential school a long time ago, where all of these things were taken away. When We Were Alone is a story about a difficult time in history, and, ultimately, one of empowerment and strength.

Silly Lilly tries out a new job every day of the week, from acrobat to vampire.

Billy Goat sets sail in his boat looking for treasure to feed his village, encountering monsters on the way, before he finds exactly what he is looking for.
Little Mouse gets dressed to go to the barn with his mother, brothers, and sisters.

After getting separated from his teacher, his classmates, and his trip partner during an outing to the Empire State Building, Pablo, the new kid in school, learns to navigate the New York City subway system as well as his own feelings towards making new friends and living in a big city.

Binky's blast-off into outer space (outside) to battle aliens (bugs) is delayed when he realizes he's left something behind--and it's not the anti-gravity kitty litter.

After performing endless tricks and futile searches, a treat-obsessed little dog finally makes a tasty discovery.

A boy and a mouse take a bumpy sea journey to the majestic expanses of the Antarctic, where they see the sights and meet new friends.

Retells eight Greek myths in a comic strip format, including "Pandora's Box," "The Twelve Tasks of Heracles," and "Theseus and the Minotaur."

Ty and his family are going to the city. Ty wants to go to a museum, ride a bike taxi, visit China Town, and go to an observation tower. But when things start to go wrong, will Ty's city visit be a disappointment?
FICTION


Aaaa! That's the sound heard often from the Fox siblings as only sister Paige discovers Quincy the iguana has eaten her homework, older brother Peter applies permanent marker on his face drawing a fake goatee, and younger brother and expert video gamer Jason loses to Paige.


After her park ranger father dies, Little Dee is swept off on an adventure with a group of animals as they try to protect their penguin friend from being eaten by a pair of hungry polar bears.


A group of Tiny Titans from the East side of the playground are coming to visit the originals, but they are definitely not heroes.


Hélène is an outcast in her grade. Her only consolation is reading Jane Eyre. Even seeing a lovely fox doesn't make her feel better, but maybe a new friendship will.


Anya, embarrassed by her Russian immigrant family and self-conscious about her body, has given up on fitting in at school but falling down a well and making friends with the ghost there just may be worse.


The story of Roan Novachez, Jedi Academy student, is told through comics, journal entries, letters, doodles, and newspaper clippings. This incredible, original story from author/illustrator Jeffrey Brown captures all of the humor, awkwardness, fun, and frustrations of middle school ... in a galaxy far, far away.

Lupe, Flapjack, Elirio customize their car into a low rider for the Universal Car Competition to win the cash prize that will enable them to buy their own garage.


Join Super Narwhal and sidekick Jelly Jolt as they take on three SUPER new stories in this early graphic novel series. Happy-go-lucky Narwhal and no-nonsense Jelly find their inner superheroes in three new under-the-sea adventures.


Mr. Puzzle is back, protecting Busyville from a zombie rock band and many other weird threats.


Shannon and Adrienne have been best friends ever since they were little. But one day, Adrienne starts hanging out with Jen, the most popular girl in class and the leader of a circle of friends called The Group. Everyone in The Group wants to be Jen's #1, and some girls would do anything to stay on top ... even if it means bullying others. Now every day is like a roller coaster for Shannon. Will she and Adrienne stay friends? Can she stand up for herself? And is she in The Group -- or out?


Retold in graphic novel form, the narrator tells the reader about the murder he committed, and the terrifying aftermath.


In a fantastical 1860s England, ever quiet little township is terrorized by a fearsome monster — much to the townsfolk’s delight! Each town’s unique monster is a source of local pride, not to mention tourism. Each town, that is — except for one. Unfortunately, for the people of Stoker-on-Avon, their monster isn’t quite as impressive.
When a little girl finds an adorable robot in the woods, she presses a button and accidentally activates him for the first time. Now, she finally has a friend. But the big, bad robots are coming to collect the little guy for nefarious purposes, and it’s all up to a five-year-old armed only with a wrench and a fierce loyalty to her mechanical friend to save the day!

Every time it is invaded the City gets a new name, but to the natives in is the Nameless City, and they survive by not letting themselves get involved—but now the fate of the City rests in the hands of Rat, a native, and Kaidu, one of the Dao, the latest occupiers, and the two must somehow work together if the City is to survive.

In stories and poems written well over a century ago, Edgar Allan Poe established himself as the original American master of gothic horror. Now, acclaimed artist-adaptor Gareth Hinds translates Poe's dark genius into the graphic novel format for Poe fans new and old. Blood, bones, and flickering firelight set the mood for Hinds' vision of Poe's macabre and tragic worlds.

Sunny Lewin is sent to live with her grandfather for the summer in Florida, where she befriends Buzz, a boy completely obsessed with comic books, and faces the secret behind why she is in Florida in the first place.

Homeschooled by Renaissance Faire enthusiasts, eleven-year-old Imogene has a hard time fitting in when her wish to enroll in public school is granted.

Most children think twice before braving a haunted wood filled with terrifying beasties to match wits with a witch, but not Masha. Her beloved grandma taught her many things: that stories are useful, that magic is fickle, that nothing is too difficult or too dirty to clean. The fearsome witch of folklore needs an
assistant, and Masha needs an adventure. She may be clever enough to enter Baba Yaga's house-on-chicken-legs, but within its walls, deceit is the rule. To earn her place, Masha must pass a series of tests, outfox a territorial bear, and make dinner for her host. No easy task, with children on the menu!


In her diary, Daphne Davis doodles, draws, and documents a series of disasters on her first two days of fourth grade, most of which result from her new teacher accidentally calling her Daffy.

Peirce, Lincoln. *Big Nate Makes the Grade.* Kansas City, MO: Andrews McMeel, 2012. (Series)

Nate goes up against Gina, the class brainiac.


The scene: New York City. The dazzling lights cast shadows that grow ever darker as the glitzy prosperity of the Roaring Twenties screeches to a halt. Enter a cast of familiar characters: a young girl, Samantha White, returning after being sent away by her cruel stepmother, the Queen of the Follies, years earlier; her father, the King of Wall Street, who survives the stock market crash only to suffer a strange and sudden death; seven street urchins, brave protectors for a girl as pure as snow; and a mysterious stock ticker that holds the stepmother in its thrall, churning out ticker tape imprinted with the wicked words "Another . . . More Beautiful . . . KILL."


Pete Bogg is a twelve-year-old half-human, half-frog who has lived in the swamp with his frog father his whole life, but because of his human half he does not really fit in with the other frogs in school--so he sets out to experience the human world and find out if he can manage to live in both.


Nimona is an impulsive young shapeshifter with a knack for villainy. Lord Ballister Blackheart is a villain with a vendetta. As sidekick and supervillain, Nimona and Lord Blackheart are about to wreak some serious havoc. Their mission: prove to the kingdom that Sir Ambrosius Goldenloin and his buddies at the Institution of Law Enforcement and Heroics aren't the heroes everyone thinks they are. But as small acts of mischief escalate into a vicious battle, Lord Blackheart realizes that Nimona's powers are as murky and mysterious as her past. And her unpredictable wild side might be more dangerous than he is willing to admit.
Catrina and her family move to Bahía de la Luna, a small town on the Northern California coast, hoping that the cool, salty air will help her little sister, Maya, who suffers from cystic fibrosis. Cat is not happy about leaving her friends and becomes even more upset about the move when a neighbor informs the sisters that the town is inhabited by ghosts, and that Día de los Muertos—a time of year when ghosts reunite with their loved ones—is coming up and is celebrated by the entire town. Maya is thrilled about the idea of meeting ghosts, but Cat wants nothing to do with the Day of the Dead celebrations. Can Catrina set aside her fears for the Maya's sake—and for her own?

This graphic adaptation from Kipling's Just so stories relates how the leopard got his spotted coat in order to hunt the animals in the dappled shadows of the forest.

Ignatz Award winner Tillie Walden's powerful graphic memoir captures what it's like to come of age, come out, and come to terms with leaving behind everything you used to know. It was the same every morning. Wake up, grab the ice skates, and head to the rink while the world was still dark. The more Tillie thought about it, the more Tillie realized she'd outgrown her passion—and she finally needed to find her own voice.

A picture book about the Greek god of the wild, shepherds, music, hunting and misrule, Pan.

In cartoon format, uses Frankenstein's monster to explain the steps of the scientific method.
Conveys the history of the Earth in humorous graphic novel format, from the big bang through continent formation, discussing how weather events and climate change continue to shape the landscape.

Welcome to the Human Body Theater, where your master of ceremonies is going to lead you through a theatrical revue of each and every biological system of the human body! Starting out as a skeleton, the MC puts on a new layer of her costume (her body) with each "act."

Dozens of astronauts travel to space every year, but what makes these amazing trips possible? Max Axiom has the answers. Join Max as he explores the science and engineering behind space travel.

Ready to build a graphic novel? First, you'll need the right tools. Open this title in the Writer's Toolbox series and discover plenty of tips and tools to get you started. Soon you'll be filling panels, boxes, and bubbles like a pro!

This step by step book will guide you through making a graphic novel. Create your own characters, dress them up, and then put them into action in your very own panels.

Exciting illustrations follow the events of the Lewis and Clark expedition. The combination of brightly colored panels and leveled text is intended for students in grades 3 through 7.

A grandmother shares the story of her experiences in WWII with her grandchild in this graphic novel for young readers.
Araminta Ross was born a slave in Delaware in the early 19th century. Slavery meant that her family could be ripped apart at any time, and that she could be put to work in dangerous places and for abusive people. But north of the Mason-Dixon line, slavery was illegal. If she could run away and make it north without being caught or killed, she'd be free. Facing enormous danger, Araminta made it, and once free, she changed her name to Harriet Tubman. Tubman spent the rest of her life helping slaves run away like she did, every time taking her life in her hands.

**BIOGRAPHY**

**700L**
Yomtov, Nel. *Amelia Earhart Flies Across the Atlantic*. Minneapolis, MN: Bellwether Media, 2016. (Series include Ferdinand Magellan, Edmund Hillary, and more)

Exciting illustrations follow the events of Amelia Earhart's flight across the Atlantic. The combination of brightly colored panels and leveled text is intended for students in grades 3 through 7.

**N/A**

Going to school and making new friends can be tough. But going to school and making new friends while wearing a bulky hearing aid strapped to your chest? That requires superpowers!

**HL690L**

Born in Mexico City in 1942, Graciela Iturbide wants to be a writer, but her conservative family has a different idea. Although she initially follows their wishes, she soon grows restless. After tragedy strikes, she turns to photography to better understand the world. The photographic journey she embarks on takes her throughout Mexico and around the globe, introducing her to fascinating people and cultures, and eventually bringing her success and fame.
This graphic novel is a first-hand account of Congressman John Lewis' lifelong struggle for civil and human rights, meditating in the modern age on the distance traveled since the days of Jim Crow and segregation.

Fictionalized account, in graphic novel format, of the life of Nat Love, also known as Deadwood Dick, who grew up to become the most famous African-American cowboy in the Old West.

In graphic novel format, describes the life of Barack Obama, focusing on his run for the presidency, from his keynote speech at the 2004 Democratic convention to his public appearance in Chicago with his family upon his 2008 election.

Presents the story of Lily Renée Wilheim, the Jewish girl who escaped from the Nazis through the Kindertransport operation, leaving her parents behind and traveling alone to England, later becoming a comic book artist in New York.

We all know that George Washington was our first president and a hero of the American Revolution. But did you also know that he didn't want to be president, never thought he would fight in a war, and had teeth so bad that he hated to smile? Told through bold and hilarious comic-style illustrations, the first Action Presidents book features the all-too-true history of the ultimate Founding Father, prime patriot, and awesome American George Washington.

The author presents a collection of the memories she brought home to England, a book about family, love and the irresistible forces that pass through life unseen, under the surface, ready to emerge at any point.
PROFESSIONAL COLLECTION


Last Updated Aug-18 ES