Role with Change

We all know our "role" has changed.

The question is:

How are we "rolling" with that "role" change?

Roles: Do these look familiar?

- Partner of Information Literacy
- Computer Literacy Mentors
- Database Builder
- Guide to Accessing Available Resources
- Troubleshooter
- Go to Girl / Guy

Changes

- Technology for Automation Information Access
- Acquisition to Access- Purchase materials
 purchase licenses (negotiate for better
 pricing for online resources)
- Library Networking School Collaboration
 Outside Resources (experts, politicians,
 Skype)
- Intellectual Freedom –Copyright / Plagiarism
 Ethical Use of Online Resources

Physical Changes

- Removed thirty sections of shelvingWeeded materials
- Created a more open atmosphere
- Added 7 tables and 28 computers
 - Turned a workroom into a teleconference center

Mental Changes

Value-Added Service
[Those services that exceed the standard – the norm]

What do my "patrons" feel they need from me?

NOT

"What do I feel I need to do for my "patrons"?

5 Key Issues Based Upon Patron Needs

- Strategic Positioning
 A clear understanding of "why" we do our job
- Packaging
 How we package and deliver our product
- Promoting
 How we promote solicit a few key people
- Persuading
 How we persuade them that we can help them attain their goals
- Performing Exceed our clients expectations

Global Reach within the School Community

- Instructional Partner Lessons: Plagiarism
- Information Specialist <u>USA Testprep</u>
- Program administrator Electronic
 Grades
- Club Sponsor
- Coaching
- Peer Tutoring coordinator
- SBMT
- MTAC

Media and Technology Team

Create Technology Rich Environment

• Become an Integral Part of the School Community.

• Make Decisions that influence every aspect of student learning. How are we involved in serving as leaders and facilitators in introducing information technologies and ensuring the effective use of those?

How will we use the Essential Standards to Guide our 21st Century Media and Technology Programs?

Essential Standards

- Sources of Information
- •Information as Text
- Technology as a Tool
- Research Process
- Safety and Ethical Issues

Sources of Information Reliable Resources

NCWiseOwl – Gale Resources

Helping students to Narrow and Filter information

Validity

Understanding how Google works - About Google

Wikipedia – a jump start for research

Finding Dulcinea

Websites in Index of books

Informational Text
Fiction vs. Nonfiction (K-3)
Identify resources for factual information

Organize Information – http://notestar.4teachers.org
Design Products to Share
Multimedia / Podcasts

Discovery Education

Learn 360

Glogster

Animoto

Mp3 players

Yola – student created webpages

Wiki – student book clubs

Classroom 2.0

Design Project Based Products (individually /

groups) to address Global Concerns – Documentaries

Copyright Plagiarism - <u>www.turnitin.com</u>

Netiquette

Activity

In groups according to level (elementary, middle, high)

Looking at each of the Essential Standards:

What are some things you have done to become a 21st Century Media Center?